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# Acting on Real-Time Data to Impact the Fan Experience

Steven Chan, San Francisco 49ers  
Mark Lehew, SAP

Session ID #84055

The SAP logo, consisting of the letters "SAP" in white on a blue rectangular background.The SAP Innovation Awards 2019 logo, featuring a stylized yellow "i" icon followed by the text "SAP Innovation Awards 2019" in white.

# San Francisco 49ers

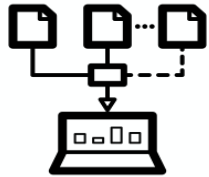
## Digital Trailblazer Winner

[sap.com/innovationawards](https://sap.com/innovationawards) | [#SAPinnovation](https://twitter.com/SAPinnovation)

# Objectives for Today



**Real-time Data & Analytics:**  
*Why is it important?*



**Lessons Learned:**  
*Data acquisition to insights*

**Bringing it all together:**  
*Technology acting as one*



EXECUTIVE  
HUDDLE



ASUG

# Agenda

- 49ers Business Analytics
- Real-Time Problem
- Areas of Focus
- Lessons Learned
- What's Next



# About the Speaker



**BUSINESS  
STRATEGY &  
ANALYTICS**



Massachusetts  
Institute of  
Technology





**BUSINESS**  
**STRATEGY &**  
**ANALYTICS**

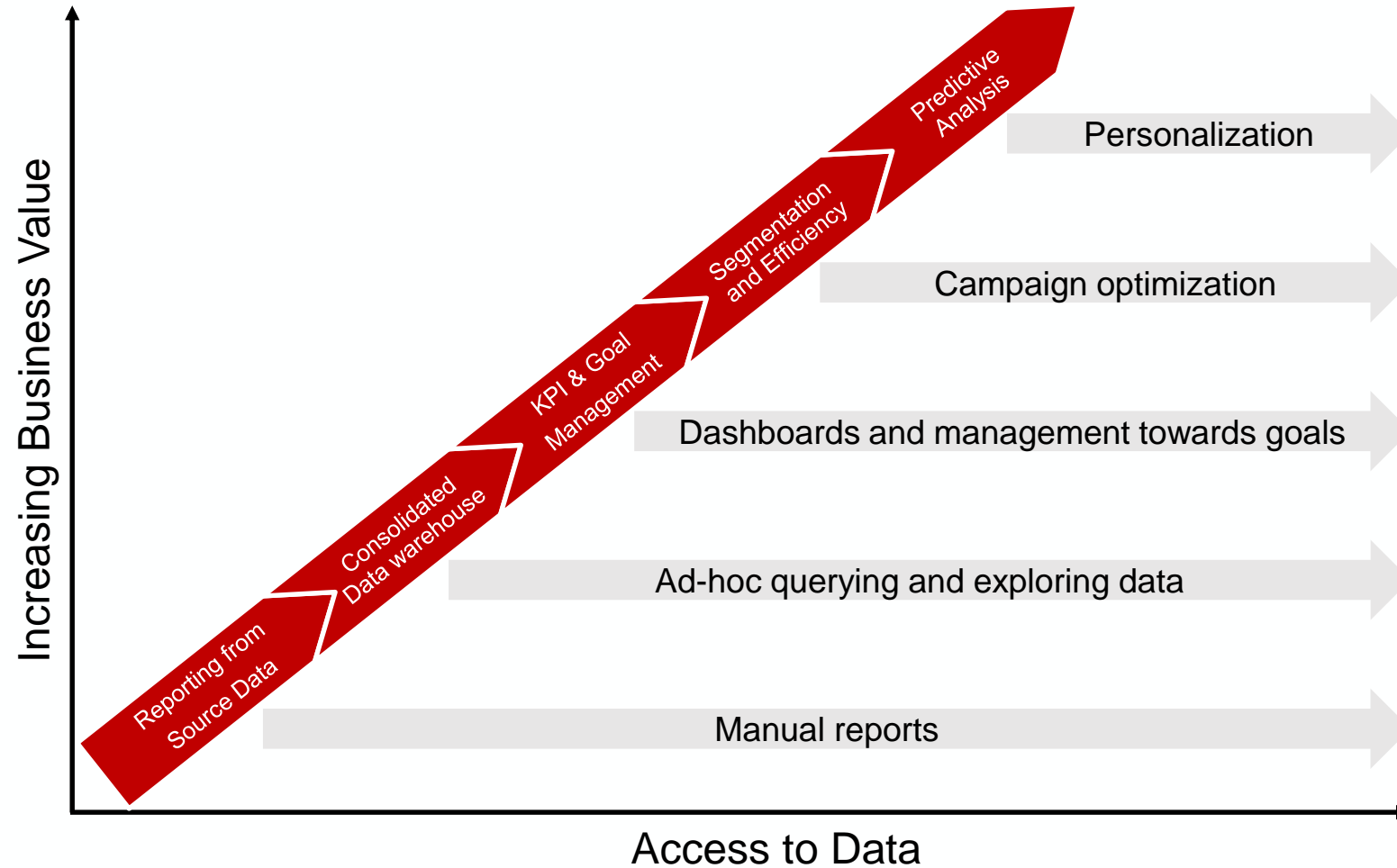


# Fan Experience





# Leveraging Data





# Business Analytics Across the Organization

## Business Analytics Platform

- Fan 360
- Data Consolidation
- API Data Management
- Machine Learning
- Predictive Modeling
- Reporting Infrastructure

Sales

Member  
Services

Marketing

Ticket  
Operations

Corporate  
Partnerships

Stadium  
Operations

Business  
Operations

# Business Analytics Across the Organization

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Customer Segmentation  
Lead Scoring  
Campaign Attribution  
Sales Funnel Automation

Fan Feedback  
Churn Prediction  
Risk Mitigation  
Service Score



# Business Analytics Across the Organization

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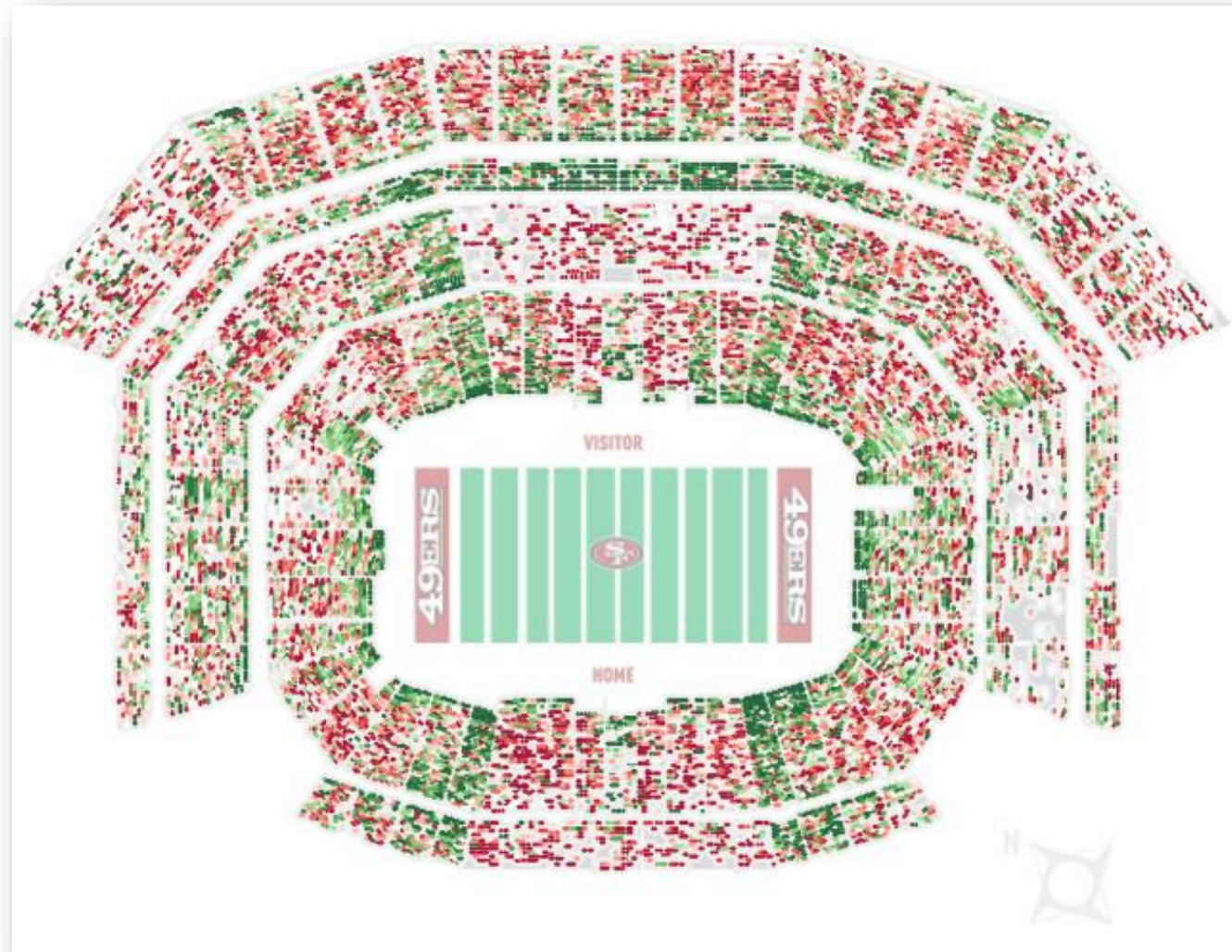
Dynamic Ticket Pricing  
Ticket Sales Analytics  
Standardized Reporting  
Mobile App

Expand the Fan Experience  
Event Day Optimization  
Food & Beverage  
Security & Staffing

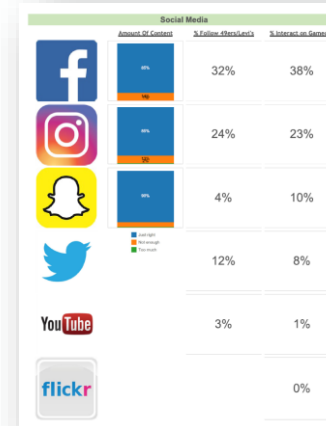
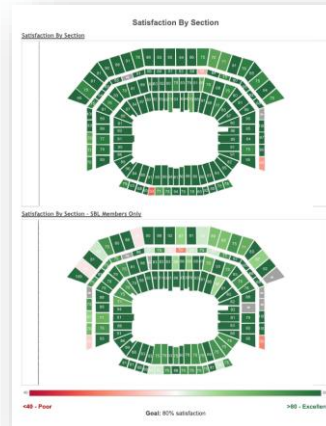




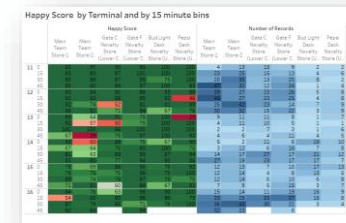
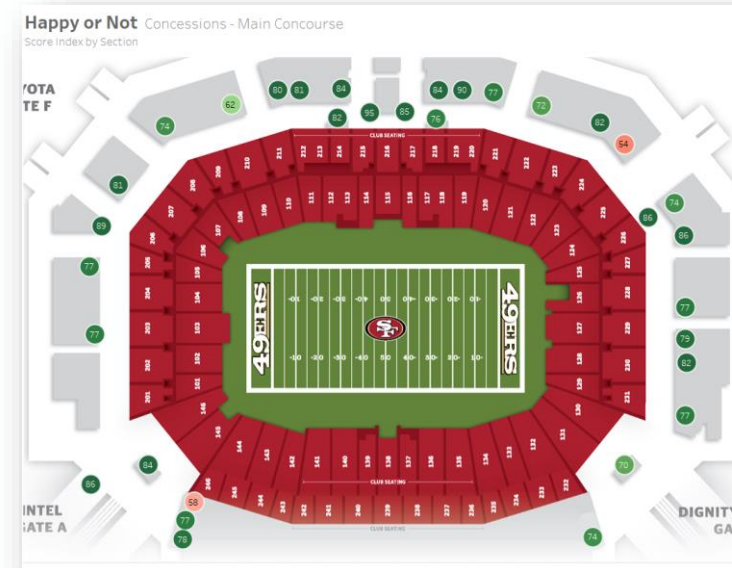
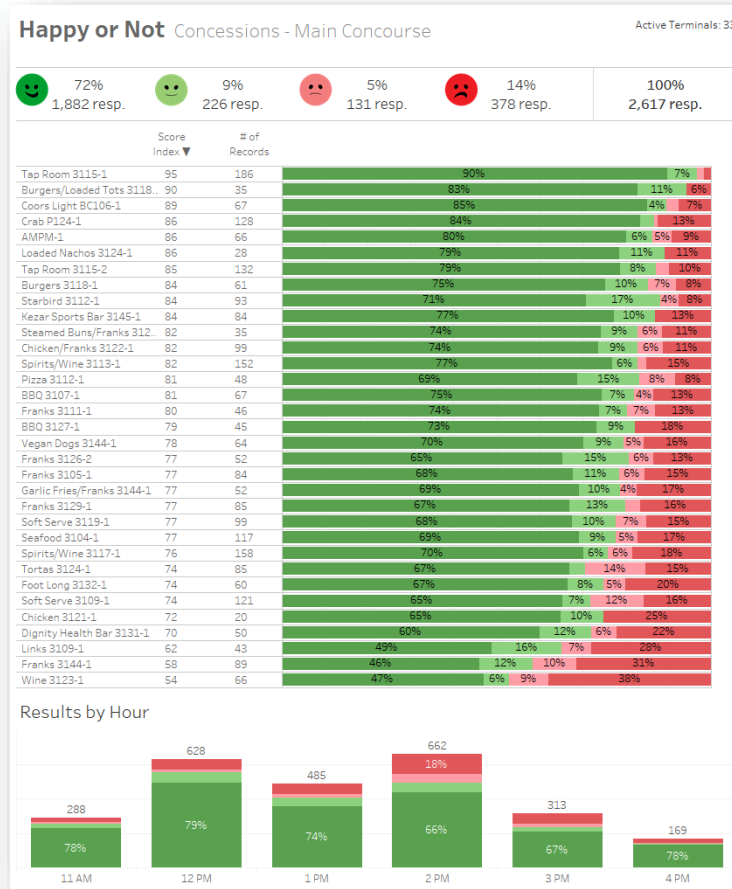
# Data Visualizations



# Post Gameday Surveys



# HappyOrNot Dashboards





# Real-Time Problem

# Real-Time Problem



## **Data & Access**

*70+ page report available after three days*



## **Surveys and fan feedback**

*Over 200 improvements*

**10**

## **Home games per season**

*Only so many chances to iterate and improve*

# Real-Time Solution (stage 1)



Real-Time Fan Feedback  
with Alert & Notifications



# HappyOrNot

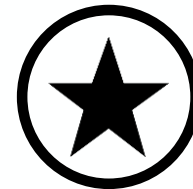


# In over 100 areas of Levi's Stadium



## CONCESSIONS

52



## SUITES

10

## RESTROOMS

14



## GATES

8

## GUEST SERVICES

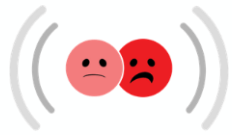
6



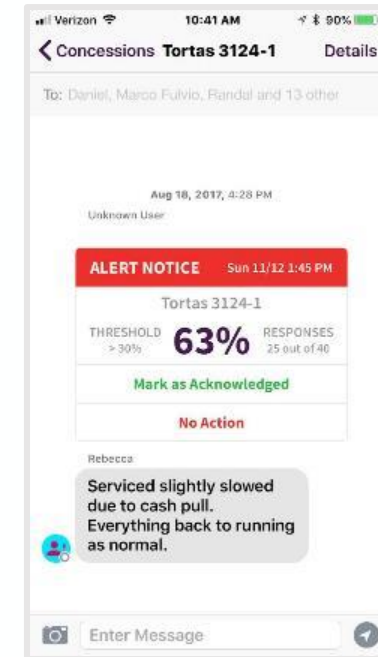
## RETAIL

8

# Alerts & Notifications



When 30% of responses in 15 minutes are negative and there are at least 30 responses



✓ Area responsible evaluates the issue

✓ Under 5 minutes, all stakeholders receive a response with the action taken





# Small Issues and a Big Impact

## Concessions

### Spirits 7301



Stand was one bartender short causing long lines.

Fix: support sent

### Wine 3123



Fridge stopped working causing warm wine bottles.

Fix: put wine on ice

## Across the Venue

Alerts Fixes



Lines, speed of service, F&B temp.

Alerts Fixes



Cleanliness, lines

Alerts Fixes



Waiting on line

Alerts Fixes



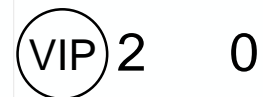
Fan experience by the gates

Alerts Fixes



Missing kickoff, bag restrictions, line

Alerts Fixes



We continue to improve our process to deliver a best-in-class fan experience

# Real-Time Solution (stage 2)



Real-Time Fan Feedback  
with Alert & Notifications



Real-Time Analytics Platform

# SAP + NIMBL + 49ers

## Design Thinking for Business Innovation



### People

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At the heart of innovation are people. Building a culture of innovation takes collaborative, diverse, & empowered employees who seek empathy for their end-users.



### Process

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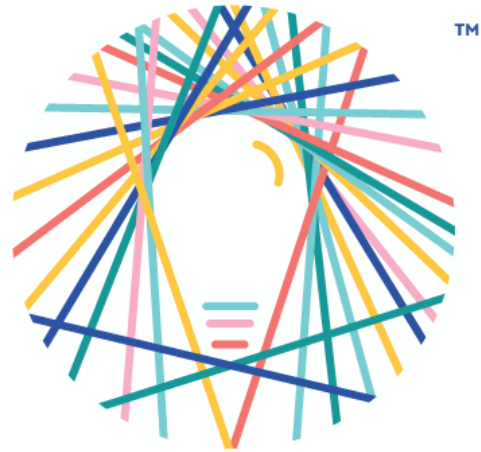
“Discover, Design, Deliver” is the process that gets you to the root of the problem and builds optimism for both problem finding and problem solving.



### Place

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The environment must facilitate collaboration and encourage risk taking with a 'fail early & fail often' mentality.



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Presented by



ASUG

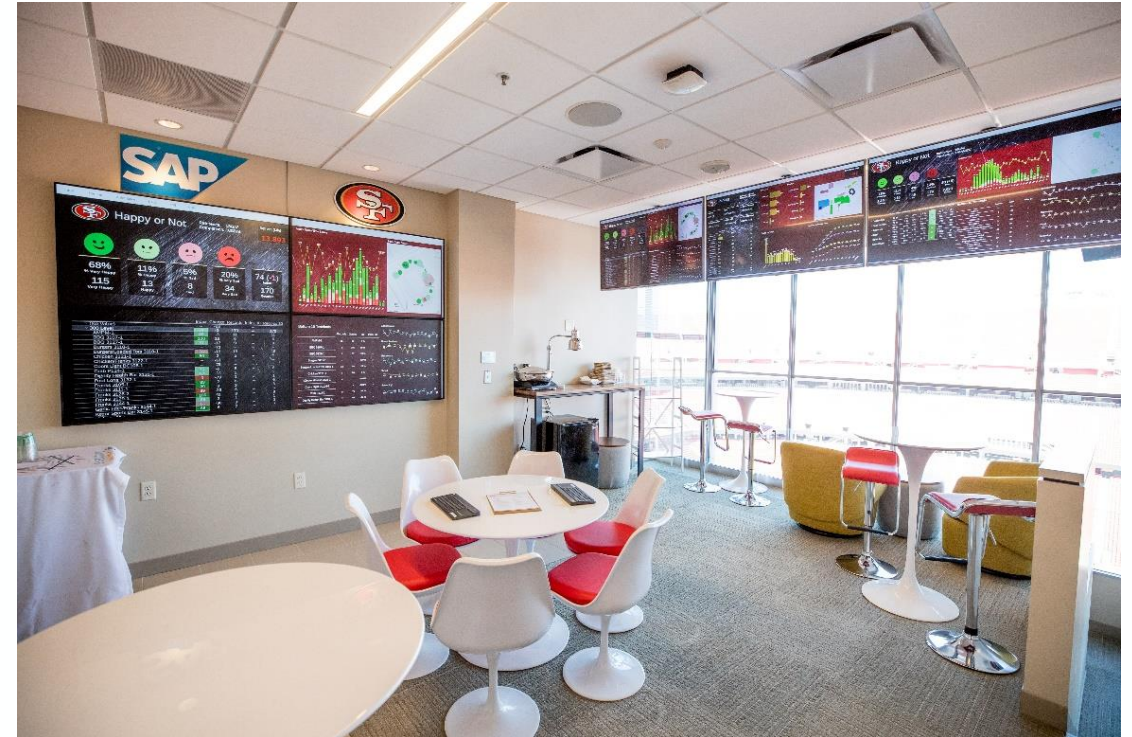


# Real-Time Analytics Platform



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HUDDLE

Presented by  
SAP



The Executive Huddle gives us insight on operational metrics on game days: attendance, parking, concessions, retail, and real-time fan feedback

ASUG

# Executive Huddle: Areas of Focus



Ticket scan by location



Food & Beverage



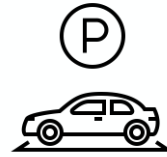
HappyOrNot real-time feedback



Mobile ticketing & security



Social data to identify PR concerns



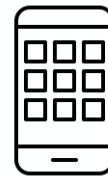
Parking scans & capacity



Retail & Team Store



Notify account reps of arriving VIPs



Push notifications to drive fan behavior



Weather data to predict fan needs

# Powered by SAP Leonardo



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## SAP Analytics Cloud

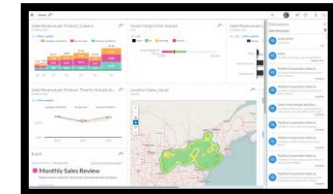
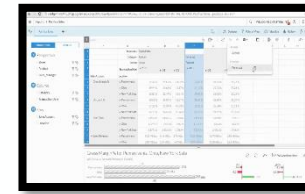
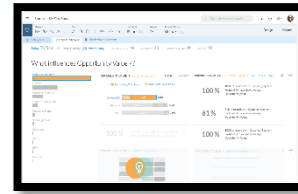
- Presentation Layer

## SAP Cloud Platform Integration Services

- Multiple data sources into a single source of truth

## SAP Hana Database as a Service

- Store the data in memory for speed



SAP Analytics Cloud - All analytics capabilities in one product (BI, Predictive, Planning)

Integration

IoT

Security

Analytics

Machine  
Learning

Mobile

SAP HANA (Database as a Service)



Gate  
Scan



Parking



Food & Beverage



Retail



NFL API



Fan  
Feedback



Weather

ASUG

# Executive Huddle in Action





# Selections



## Attendance

Reference Event (1)  
SBG0129

Comparison Event (1)  
FNG0409

Comparison Season (0)  
(All)

## Attendance Scans

TM Event (Ref)1 (1)  
SBG0129

TM Event (Comp)1 (1)  
FNG0409

TM Season (Comp) (0)

## Pre Paid Parking

TM Event (Ref) (1)  
SBPK0129

TM Event (Comp) (1)  
FNGK0409



## Transactions

Event (Reference) (1)  
17PARK04

Event (Comparison) (1)  
ICC0804P

Season (Comparison) ...  
(All)

## Cumulative

Event (Ref) (1)  
SBPK0129



## Transactions

Event HON (Ref) (1)  
SBG0129

Event HON (Comp) (1)  
FNG0409



## Transactions

MIC Event (Ref) (1)  
SBG0129

MIC Event (Comp) (1)  
FNG0409



## Transactions

Event Fan (Ref) (1)  
HS0921

Event Fan (Comp) (1)  
SBG0129





# Parking

Refresh (Min)

5,198

Reference: FNPk0409  
Comparison: SBPK0129

Capacity

55% (-20%)

Scans

91,179 (-10%)

# Day-of Purchases

36,747 (-10%)

Pre-Paid Show Rate

68% (0%)

Pre-Paid Sold

126,412 (+10%)

# Pre-Paid Scanned

86,548 (+10%)

	Capacity (%)	Scan Cnt	Variance	Errors
Blue Lot #1	<div><div></div></div> 64 %	29,169	-20 %	1,035
Green Bus	<div><div></div></div> 34 %	306	-20 %	18
Green Lot #1	<div><div></div></div> 76 %	27,576	-20 %	9,765
Green Lot #2	<div><div></div></div> -	-	-	-
Green Lot #3	<div><div></div></div> 67 %	4,554	-20 %	234
Green Lot #4	<div><div></div></div> -	-	-	-
Red Lot #1	<div><div></div></div> 12 %	5,391	-20 %	396
Red Lot #3	<div><div></div></div> -	-	-	-
Red Lot #4	<div><div></div></div> 75 %	5,562	-20 %	180
Red Lot VIP	<div><div></div></div> -	-	-	-
Yellow Lot #1	<div><div></div></div> 88 %	14,256	-20 %	1,674
Yellow Lot #2	<div><div></div></div> 56 %	2,016	-20 %	126
Yellow Lot #3	<div><div></div></div> 53 %	2,016	-20 %	117
Yellow Lot VIP	<div><div></div></div> -	-	-	-

Errors Per Lot

Green Lots

10,017

Yellow Lots

1,917

Blue Lots

1,035

Red Lots

576

Errors per Group

Invalid Barcode

Others

333

Wrong Lot

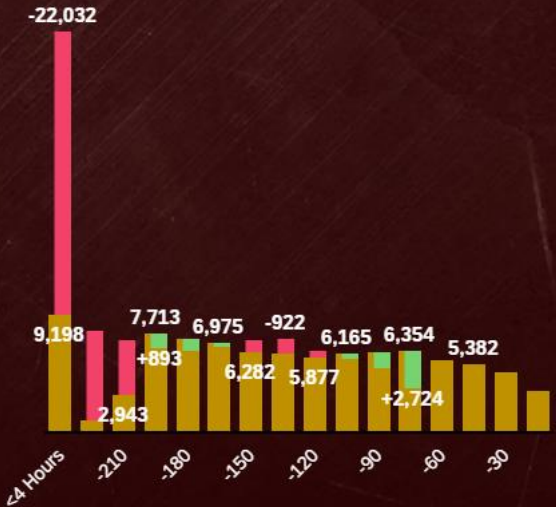
153

Already Claimed

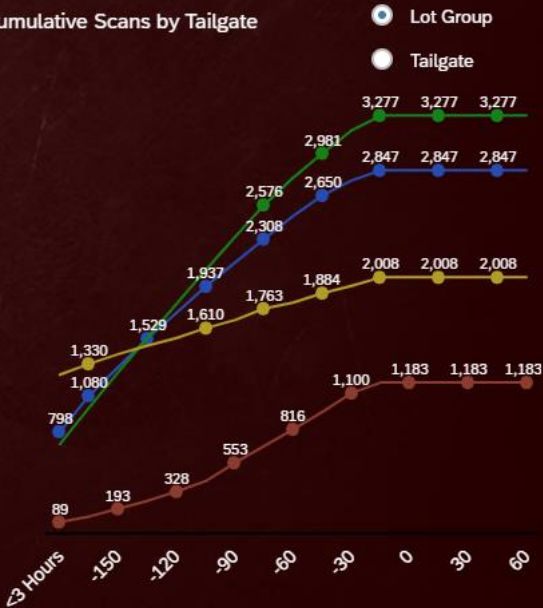
54



Scans by Time



Cumulative Scans by Tailgate







# Attendance

Reference: FNG0409  
Comparison: SBG0129

Total Attendance

556,434 (-10%)

Show Rate

90% (0%)

Scans by Kickoff

338,211 (-27%)

478,188  
SBL Attendance

64,827  
SG Attendance

6,489  
Comp Attendance

90% (0%)  
SBL Show Rate

92% (0%)  
SG Show Rate

75% (0%)  
Comp Show Rate

51,187  
Mobile Attendance

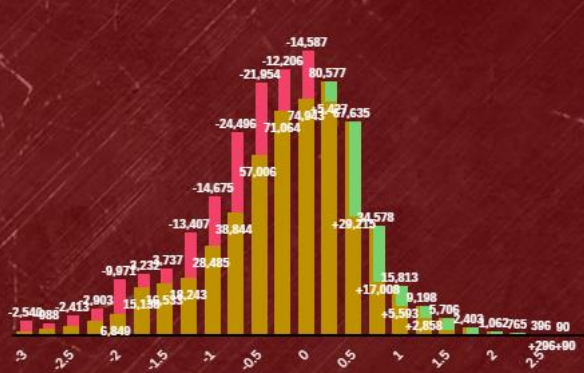
9% (+11%)  
% Mobile Attendance

	Scans	# Errors	% of Total	Variance
Intel Gate A	138,384	5,346	25 %	0 %
SAP Tower Gate B	106,929	3,960	19 %	0 %
Dignity Health Gate C	81,900	2,898	15 %	0 %
Toyota Gate F	99,333	4,302	18 %	0 %
Other	129,888	9,702	23 %	0 %

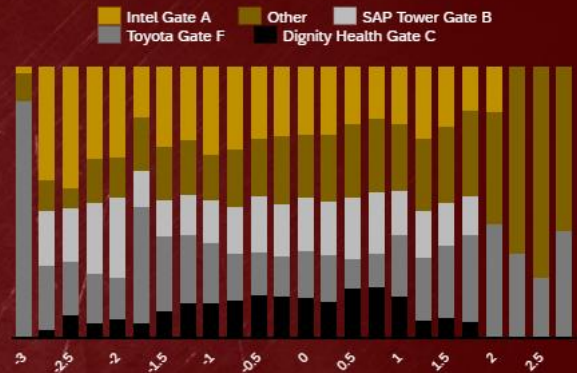
Next Hour  
Temp (F)    Rain (%)  
51    1

Refresh (Min)    Refresh AS (Min)  
4,868    4,868

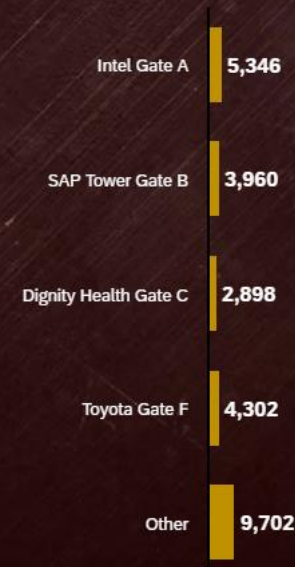
Scans by Time (Hours)



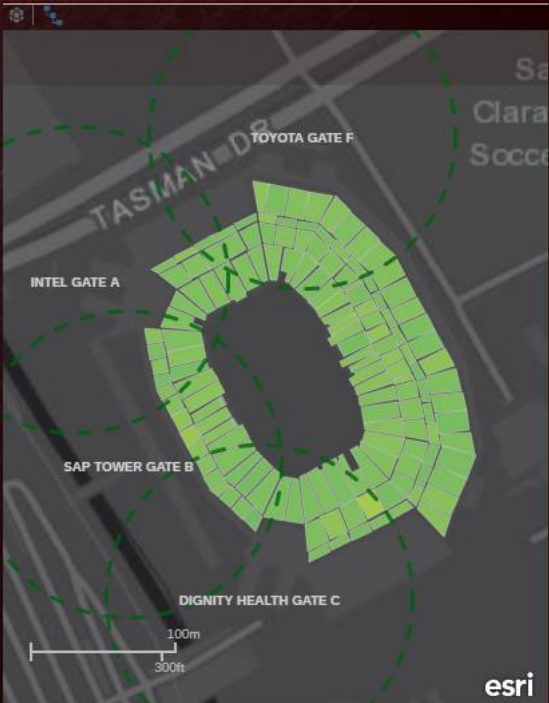
Scans by Gate (Hours)



Errors by Gate



Errors per Type







# Retail

Refresh (Min)

414

Reference: FNG0409  
Comparison: SBG0129

Total Sales (\$)

2,800,983 (-10%)

Transactions

4,360 (0%)

Rev per Trans (\$)

642.43 (-10%)

Attendance

556,722 (-10%)

Per Cap (\$)

5.03 (0%)

HON

78 (0)

% SBL Trans

12% (0%)

Avg. Rev. SBL (\$)

535.99 (-10%)

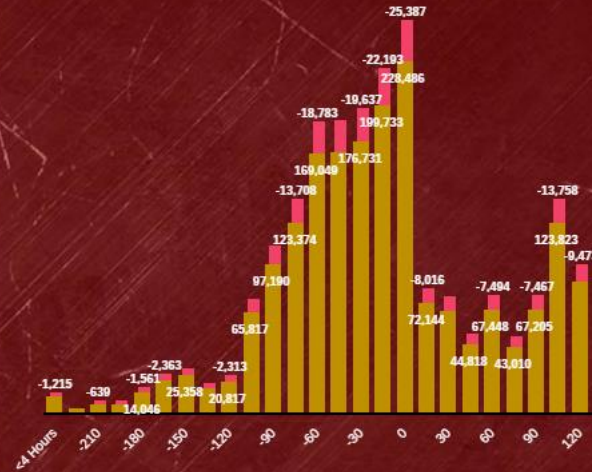
Avg. Rev. Non SBL (\$)

604.65 (-10%)

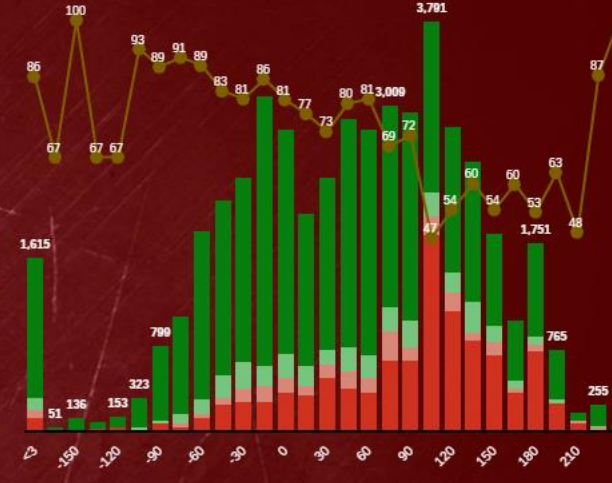
Selection  
Department

	Units	Total Sales	Trans	% SBL	\$/Trans
Jerseys	6,498	736,172	556	7 %	1,324.05
Mens	13,662	643,471	1,002	12 %	642.19
Hardgoods	52,092	541,092	2,607	12 %	207.55
Headware	16,182	436,365	1,211	11 %	360.33
Womens	7,182	340,481	550	15 %	619.06
Kids	3,375	89,002	237	14 %	375.53
Gift Card	72	14,400	1	—	14,400.00

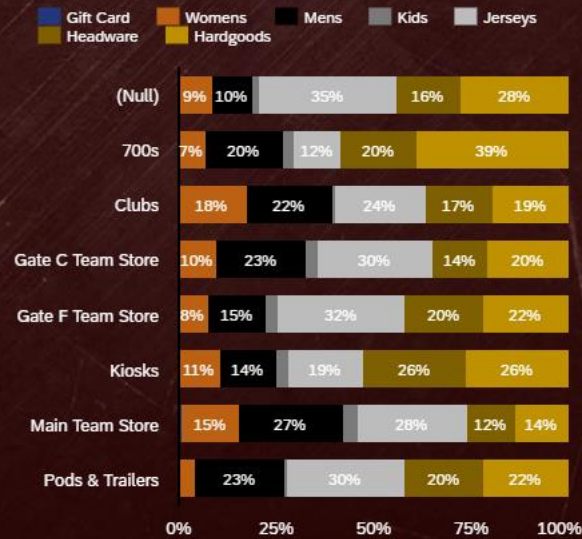
Revenue (\$) by Time (Minutes)



Index Score Time Series



Department Sales (\$) by Revenue Center



HON - Main Team Store



HON - 300 Level



HON - 700 Level



HON - Outside







Refresh (Min)

15,096

Reference: FNG0409  
Comparison: SBG0129

- ☒ ALC BEV
- ☒ FOOD SALES
- ☒ NA BEV SALES

Total Sales (\$)

10,508,715 (-10%)

Transactions

46,275 (0%)

# Items

1,010,565 (-10%)

Per Cap (\$)

18.88

Rev per Trans (\$)

227.09 (-10%)

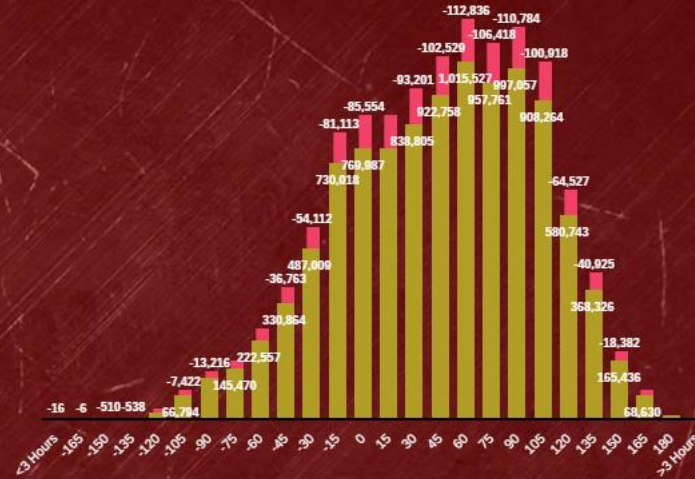
HON

72 (0)

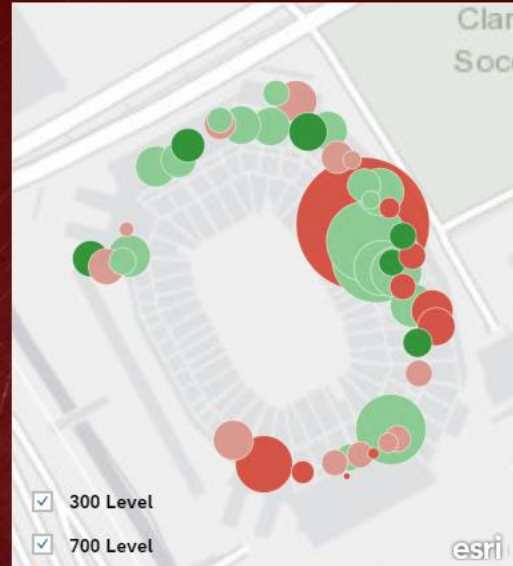
Flag (1)  
Focus

	Sales	Var	Trans #	Items
3107 BBQ	286,443	-10 %	1,016	25,929
3109 Links	271,989	-10 %	1,183	28,494
3115 Tap Room	444,015	-10 %	1,693	34,380
3118 Burger	283,086	-10 %	1,332	28,980
3121 Chicken	191,313	-10 %	1,004	18,666
3126 Franks	272,291	-10 %	1,189	28,935
3131 Sports	292,626	-10 %	921	23,886
3144 Franks	296,816	-10 %	1,315	31,581
3145 Sport	310,869	-10 %	1,044	26,019

Revenue (\$)



Index Score 30 Min



Bottom Stands

	Sales	# POS	Trans #	Items
B301 Employee Me	837	29	21	252
P310 Coffee*J	7,416	149	98	1,161
C116 EF Wine	7,650	69	30	549
B317 Beer Cart	10,287	123	51	1,008
C113 EF Market	10,643	153	91	1,278
C406 Cffee	11,318	277	160	2,115
C112 EF Coffee	12,591	161	77	1,206
P309 Ice Cream*J	13,145	208	133	1,791
P302 Wingy Wingy	13,271	183	83	1,521
C305 Unit S Wine	15,615	184	100	1,395

HON - 300 Level



HON - 700 Level



HON - Specialty







# Fan Feedback

Reference: FNG0409  
Comparison: SBG0129

Refresh (Min)

4,883



63%

% Very Happy

127,704

Very Happy



9%

% Happy

17,765

Happy



4%

% Sad

8,772

Sad



23%

% Very Sad

47,022

Very Sad

71 (0)

Index

201,263

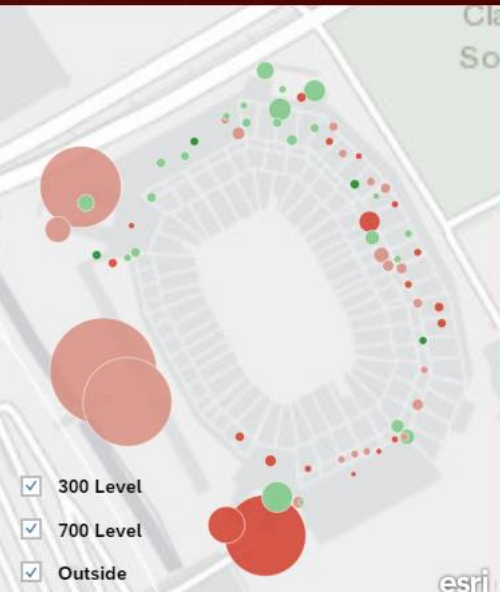
Records

	Index	Change	Records	Index 30	Records 30
> Concessions	72	0	47,583	72	47,583
> Guest Services	73	0	6,460	73	6,460
> 300 Level	75	0	5,712	75	5,712
Guest Services 101	77	0	1,054	77	1,054
Guest Services 105	77	0	612	77	612
Guest Services 107	84	0	1,241	84	1,241
Guest Services 124	74	0	1,360	74	1,360
Guest Services 130	67	0	1,445	67	1,445
> 700 Level	61	0	748	61	748
> Restrooms	65	0	39,338	65	39,338
> Retail	78	0	27,778	78	27,778
> Screening	69	0	75,514	69	75,514
> Suites/Clubs	86	0	4,590	86	4,590

Index Score Time Series



Index Score 30 Min



Bottom 10 Terminals

	Index	Change	Records	Index 30	Records 30
MRR 110	48	0	6,834	48	6,834
Franks/Nachos 7313-1	53	0	578	53	578
FRR 127	53	0	1,343	53	1,343
Burgers 7319-1	56	0	1,037	56	1,037
Soft Serve 3119-1	57	0	697	57	697
Franks 7325-1	58	0	272	58	272
MRR 103	60	0	4,131	60	4,131
WRR 326	60	0	2,550	60	2,550
Gate C-1	61	0	5,797	61	5,797
Franks 7325-2	61	0	374	61	374

Concessions



Guest Services



Restrooms



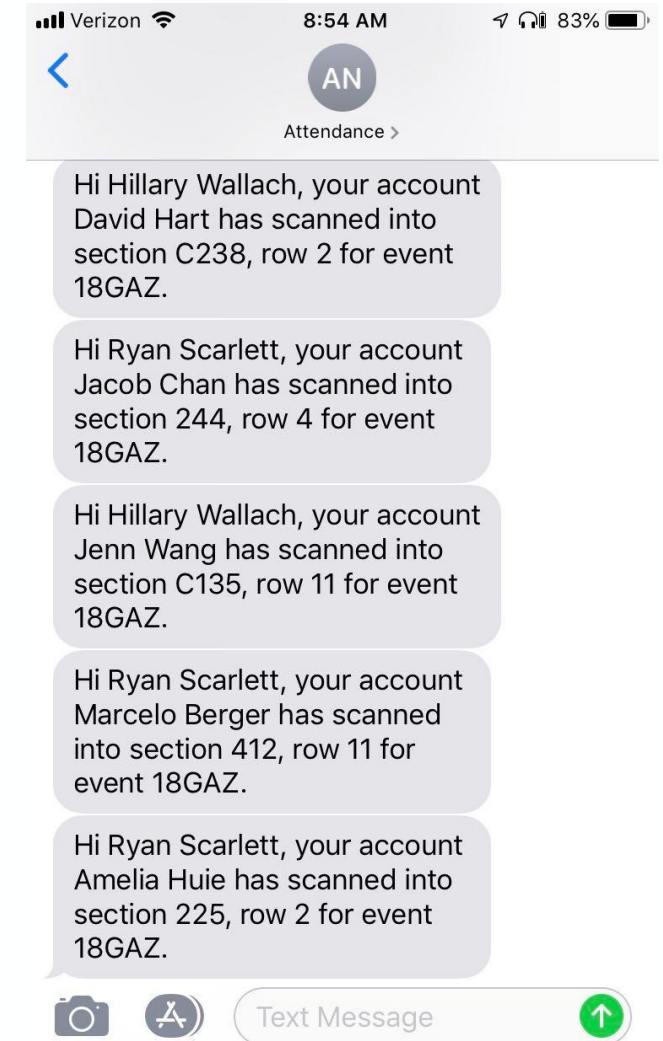
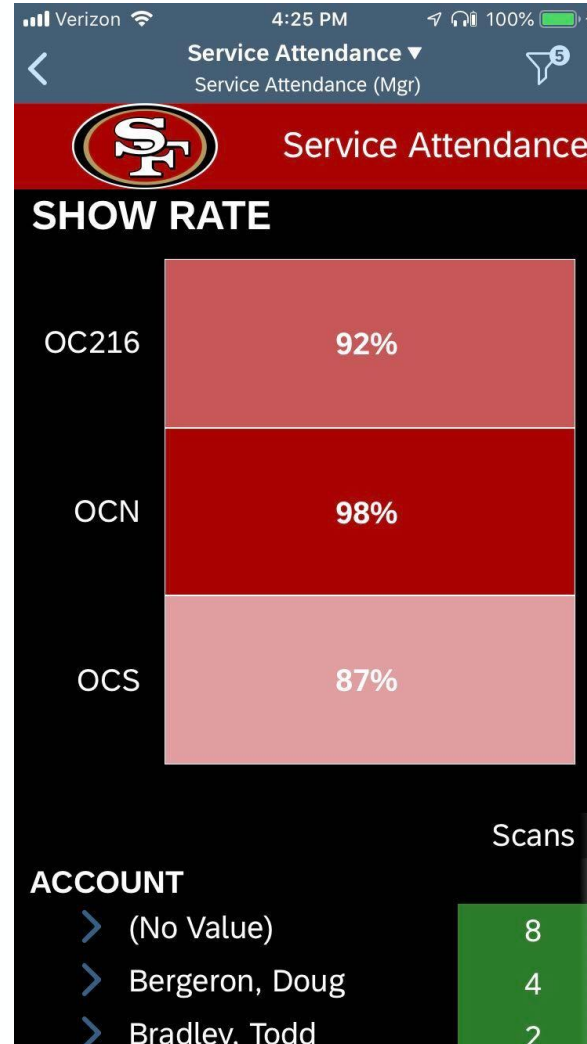
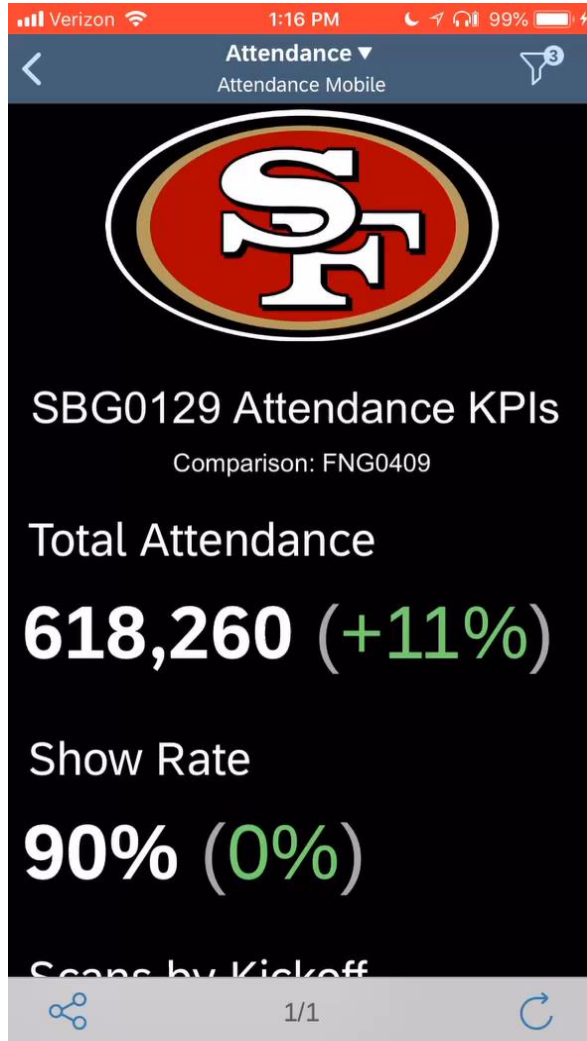
Retail



Screening



# Using Mobile Devices to Scale





# How We Did It & Lessons Learned



# How We Did it

## **NIMBL**

Marcelo Berger  
Hari Sonnenahalli  
Mark Dent  
Alisha Khan  
Michael Pytel  
Jay Mills

Data Modeling & SAC Developer  
Integration Developer  
SAP Cloud Platform Admin & Digital Boardroom  
SAP Delivery Manager  
Solution Architect, CTO  
VP of Sales

## **SAP**

Jacob Stark  
Anamarie Franc  
David Martinez  
Mark Lehew  
Dan Fleetwood

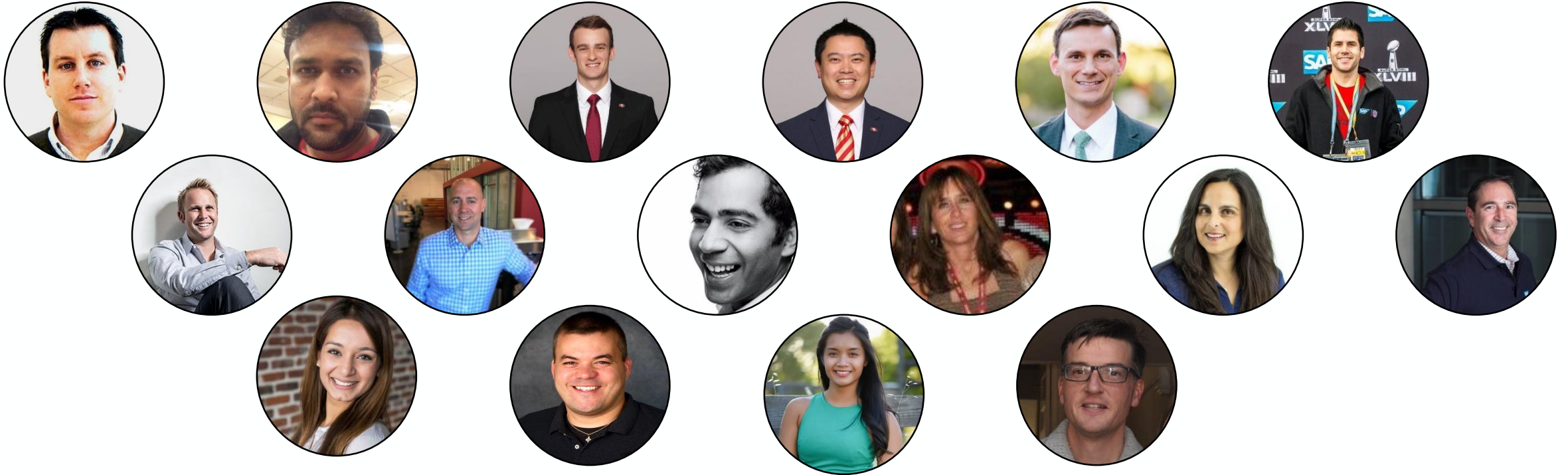
Director, SAP Cloud Analytics Product Management  
VP, Customer Success, SAP Analytics Cloud  
Director, Global Sponsorships  
VP & GM, Sports & Entertainment Americas  
VP, Global Sponsorships

## **49ers**

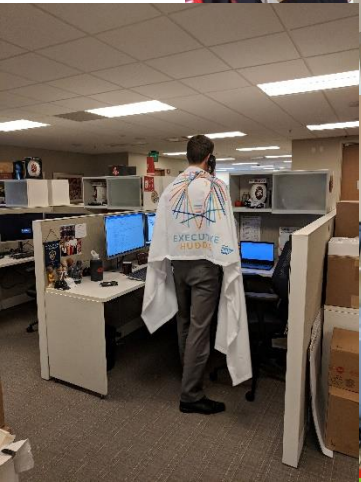
Nick Zobel  
Nikki Hawkins  
Steven Chan  
Moon Javaid

Manager, Business Intelligence & Analytics  
Director, Partnership Activation  
Director, Business Intelligence & Analytics  
VP, Business Strategy & Analytics

# How We Did it



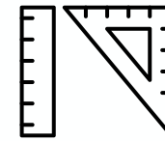




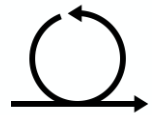
# Learn From Our Lessons



Data acquisition



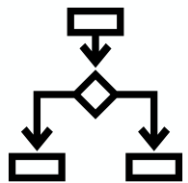
Hardware and the details



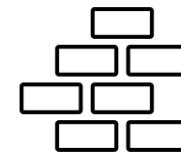
Iterative development



Plan for scale



Focus on operational  
integration



Consolidate data early



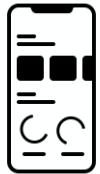
# Moving Forward



# What's Next?



Automated alerts



Mobile dashboards



Predictive modeling



Inventory management

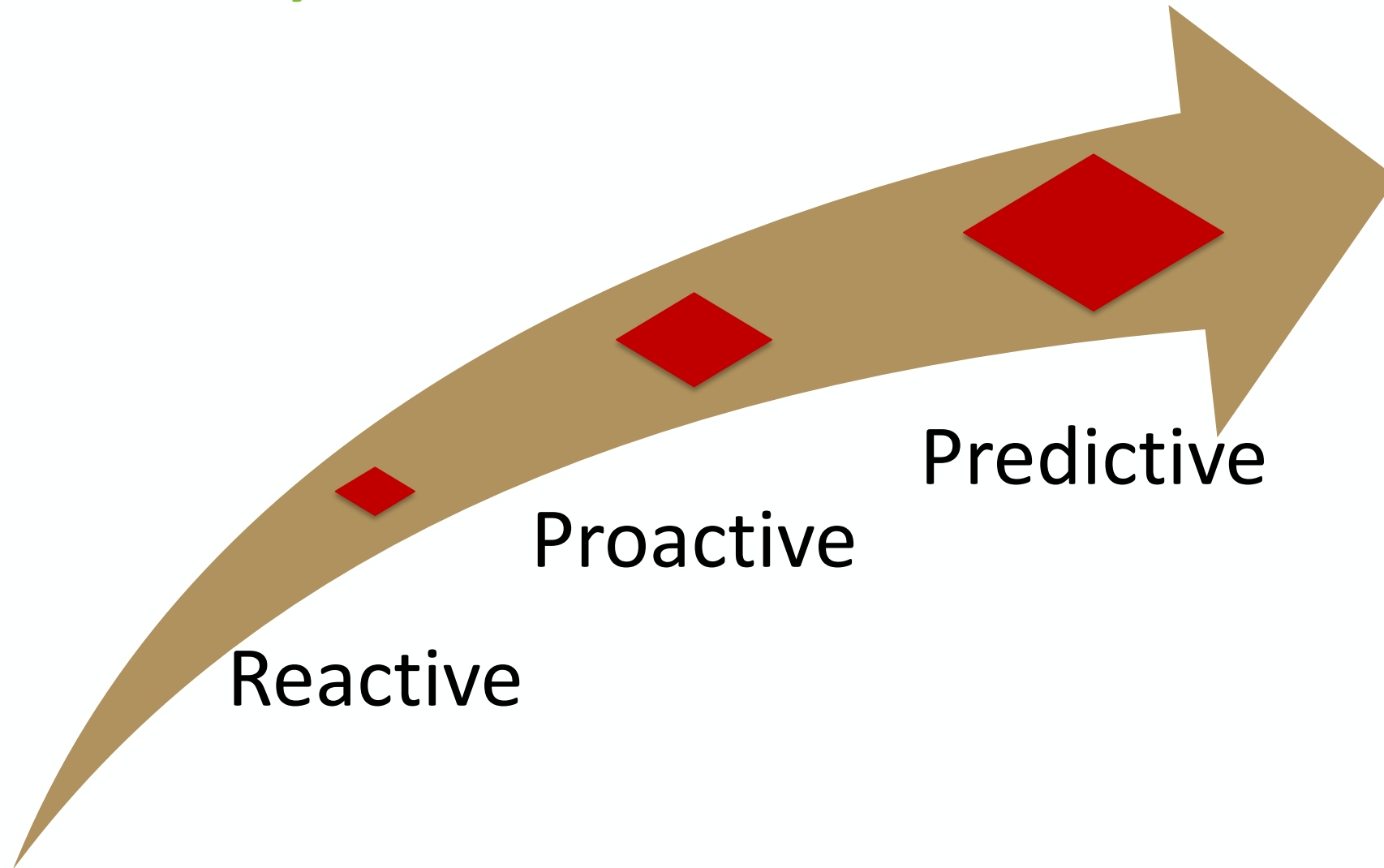


Social media



Computer vision

# From 3 Days to Real-Time



The SAP logo, consisting of the letters "SAP" in white on a blue rectangular background.The SAP Innovation Awards 2019 logo, featuring a stylized yellow "i" icon followed by the text "SAP Innovation Awards 2019" in white.

# San Francisco 49ers

## Digital Trailblazer Winner

[sap.com/innovationawards](https://sap.com/innovationawards) | [#SAPinnovation](https://twitter.com/SAPinnovation)

# Real-Time Analytics Platform



EXECUTIVE  
HUDDLE

Presented by  
SAP



The Executive Huddle gives us insight on operational metrics on game days: attendance, parking, concessions, retail, and real-time fan feedback

ASUG



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# Presentation Materials

Access the slides from 2019 ASUG Annual Conference here:

<http://info.asug.com/2019-ac-slides>

# Q&A

For questions after this session, contact us at [steven.chan@49ers.com](mailto:steven.chan@49ers.com).



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